



Turning Singleton Usage into Testable Code

SEE HOW ONE PROTOCOL-BASED
CHANGE MAKES YOUR SINGLETON
INJECTABLE AND THE CODE FULLY
TESTABLE.



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The problem



- Service uses *URLSession.shared* directly.
- Tight coupling makes unit testing impossible without real network calls.

```
struct PostsAPIService {  
    func fetchPosts() async throws -> [Post] {  
        let url = URL(string: ".../posts")!  
        let (data, _) = try await URLSession.shared.data(from: url)  
        return try JSONDecoder().decode([Post].self, from: data)  
    }  
}
```

On the next slides, you'll get step-by-step guide of making this service testable.

These same steps can be applied to all other singletons found in your code.



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Step 1 – Inspect the used API

- CMD-click on `data(from: url)` to view the documentation ↩

```
/// Convenience method to load data using a URL, creates
/// and resumes a URLSessionDataTask internally.
///
/// - Parameter url: The URL for which to load data.
/// - Parameter delegate: Task-specific delegate.
/// - Returns: Data and response.
public func data(
    from url: URL,
    delegate: (any URLSessionTaskDelegate)? = nil
) async throws -> (Data, URLResponse)
```



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Step 2 – Define a protocol



- Create *URLSessionProtocol*
- Copy the function signature from the documentation into your protocol definition.
- Remove default arguments (not allowed in protocol).

```
protocol URLSessionProtocol {  
    func data(  
        from url: URL,  
        delegate: (any URLSessionTaskDelegate)?  
    ) async throws -> (Data, URLResponse)  
}
```



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Step 3 – Conform *URLSession* to *URLSessionProtocol*



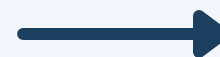
- Add the following extension to make *URLSession* conforms to your protocol ↴

```
extension URLSession: URLSessionProtocol {}
```



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Step 4 – Inject Dependency



- Refactor the service and inject *URLSessionProtocol* into it.

```
struct PostsAPIServivce {  
    private let urlSession: URLSessionProtocol  
  
    init(urlSession: URLSessionProtocol = URLSession.shared) {  
        self.urlSession = urlSession  
    }  
  
    func fetchPosts() async throws -> [Post] {  
        let url = URL(string: ".../posts")!  
        let (data, _) = try await urlSession.data(from: url, delegate: nil)  
        return try JSONDecoder().decode([Post].self, from: data)  
    }  
}
```

Now a Spy or Mock conforming to *URLSessionProtocol* can be created and injected into *PostsAPIService* to simulate API responses.



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Summary



Benefits

- No real API calls in tests ✓
- Spies and Mocks can be injected in tests to control API responses (successes & errors) ✓
- Reusable for all other components requiring *URLSession* ✓

Remember - These same steps can be applied to all other singletons found in your code.



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